

YEAR THREE CORE CURRICULUM SKILLS

IN HISTORY I CAN:

interpret what life would have been like for the early settlers.	
create a timeline within a specific time in history to set out the order of things using the words: BC, AD, decades, ancient and century.	
use various sources including archaeological evidence to piece together information about a period in history.	
make some assumptions based on evidence I have gathered and give some reasons to support these?	
identify similarities and differences between given periods in history	
provide evidence and reasons for the impact of an ancient culture on present day life including that of my own.	

IN GEOGRAPHY I CAN:

describe how earthquakes and volcanoes are created and the impact they have on people's lives.	
identify key features of a locality by using a map	
recognise and plot the 8 points of the compass (N,NW,W,S,SW,SE,E,NE)	
locate the Mediterranean and explain why it is a popular holiday destination.	
name and locate some well- known European countries and their capital cities.	
know about different weather in different parts of the world, especially Europe.	

IN COMPUTING I CAN:

write and debug programs to achieve specific goals	
use repeat procedures in my programs (J2 code)	
experiment with variables to control models	
send and receive an email	
use a database to find information	
combine a variety of software to create a digital media (Powerpoint)	

IN ART I CAN:

use my sketch book to express feelings about a subject	
make notes in my sketch books about techniques used by artists	
show facial expressions in my drawings	
make a printing block, understanding the difference between primary and secondary colours	
overlap materials in collage and experiment with different colours	
use more than one type of stitch and use sewing to add detail to a piece of work	

IN MUSIC I CAN:

sing in tune with expression.	
control my voice when singing.	
create repeated patterns with different instruments.	
create accompaniments for tunes.	
recognise the work of at least one famous composer.	
appreciate high quality live and recorded music from different traditions.	

IN DESIGN I CAN:

use research and use design criteria to inform the design of a functional product.	
select from and use a wider range of tools and equipment to perform practical tasks.	
Apply knowledge of how to strengthen, stiffen and reinforce more complex structures.	
investigate and analyse a range of existing products	
evaluate my ideas and products against my own design criteria.	
understand and apply the principles of a healthy and varied diet.	

IN PHYSICAL EDUCATION I CAN:

hold a controlled balance in different ways, both independently and with a partner, and can combine a number of these to create and adapt my own sequences to suit different types of apparatus.	
run at fast, medium and slow speeds, changing direction and can link running and jumping activities with some control.	
throw with increasing accuracy, and can catch different types of balls.	
know and apply the rules of games to play fairly.	
explain what the body needs to be fit and healthy.	
work with groups of different sizes to solve problems using given clues (eg. orienteering, teamwork games)	