

Curriculum Overview

YEAR GROUP ONE

	Term 1	Term 2	Term 3
Topic	ONCE UPON A TIME	TOYS OF THE PAST AND FUTURE	WHERE'S WALLY? (In Lichfield / At the Seaside)
Enrichment Activities Using our local area	Harvest Festival Fairy Tale workshop/ storyteller - Mr Hayward Christmas performance/ visit to Lichfield Cathedral Sponsored event *All events dependant on COVID-19 restrictions.	Visit to Toy Museum (Cannock Chase) *All events dependent on COVID-19 restrictions.	Local walk to Lichfield landmarks - Where's Wally Walk around Lichfield (guided tour/ trail in Beacon Park) *All events dependent on COVID-19 restrictions.
English	Core Texts Traditional stories: The Gingerbread man The 3 Little Pigs, Goldilocks Little Red Riding Hood Billy Goats Gruff Enormous Turnip Jack and the Beanstalk The Princess and the Pea Mini topic - The Jolly Postman's Christmas Tinga tales - Animal stories from around the world/ fables.	Core Texts Dogger The Robot and the Bluebird (PSHE) Lost in the Toy Museum Non-fiction linked to toys of the past Old Bear Stories	Core Texts The Lighthouse Keeper stories. Grandad's Island Grace Darling - true story/profile and Gracie the Lighthouse Cat (PSHE links to RNLI) Unusual Traditions - links to Lichfield Bower
	<p style="text-align: center;"><u>Writing Opportunities</u></p> <p style="text-align: center;">Story: Re-tells of traditional stories. Fixed Fairy Tales' - children re-write traditional stories e.g The Princess and the</p> <p style="text-align: center;">Description: Fantastics e.g. what could Goldilocks see, how did she feel when?</p> <p style="text-align: center;">Instruction: how to make gingerbread.</p> <p style="text-align: center;">Letter: to Little Red Hen</p>	<p style="text-align: center;"><u>Writing Opportunities</u></p> <p style="text-align: center;">Story: Old Bear stories</p> <p style="text-align: center;">Report: Non-chronological reports linked to toys</p> <p style="text-align: center;">Recount: Recount of trip to toy museum. Evaluation of toy project</p> <p style="text-align: center;">Description: Fantastics linked to Dogger and Lost in the Toy Museum Writing about my favourite toy.</p> <p style="text-align: center;">Poetry: Toy poems. Weather poems (Science).</p>	<p style="text-align: center;"><u>Writing Opportunities</u></p> <p style="text-align: center;">Report: 'Welcome to Lichfield' fact-file</p> <p style="text-align: center;">Recount: recount of visit to Lichfield</p> <p style="text-align: center;">Letter: Letter from Grandad's Island</p> <p style="text-align: center;">Description: Fantastics linked to the Lighthouse Keeper</p> <p style="text-align: center;">Poetry: Seaside poetry.</p>
Maths	Number: Place value (within 10) Number: Addition and subtraction (within 10) Geometry: Shape Number: Place value (within 20)	Number: Addition and subtraction within 20. Number: Place value (within 50) - multiples of 2, 5 and 10. Measurement: Length and height Measurement: Weight and volume	Number: Multiplication and division (multiples of 2, 5 and 10). Number: Fractions Geometry: Position and direction. Number: Place value (within 100) Measurement: Money. Time
Science	Everyday Materials - I can distinguish objects from materials and describe their properties. I can identify and group everyday materials. Building a house for 3 little pigs. Build a boat for Gingerbread Man.	Materials - old toys vs new toys. Seasonal Changes - I can describe seasonal changes. Can children observe change across the four seasons? Weather.	Plants Growing/ parts/ classification. Water Safety Link to Grace Darling and RNLI Body parts/ health: (Sun safety/ sun cream) - I can name and locate parts of the human body, including those related to the senses.

	Animals (links to fairy tale/ Tinga Tinga story animals) - I can describe and compare the observable features of animals from a range of groups. I can group animals according to what they eat.		
Computing	Online Safety Typing Skills Word Processing Beebots/ BGFJ J2Code - I can create a simple series of directional instructions (make a sandwich, PE, Maze) I understand what an algorithm is. I can create and debug simple programs that use directional language.	Online Safety Data Retrieving and Organising. Pictograms - I can use ICT to enter information graphically and begin to interpret that data accurately I can use technology to record ideas (keyboard to word process ideas)	Online Safety Capturing images and printing them Funky facts about Lichfield landmarks - I can use technology to record my voice and play it back to others.
Geography		Science links - I can explain how the weather changes.	Lichfield - observe a locality using words and pictures. Explain the key features of a town or village eg. church / house. I can identify the four countries of the United Kingdom. I can name some of the main towns and cities of the UK.
History	Stories from long ago I can use words and phrases like: old, new and a long time ago.	Changes within living memory How toys have changed - I can organise up to three objects or events to put in chronological order. Toys - I can answer questions using an artefact/ photograph provided I can begin to identify the main differences between old and new objects	A significant event beyond living memory Grace Darling Significant people and places in own locality Lichfield landmarks Lichfield Bower: I can observe that we celebrate certain events, because of what happened many years ago
Art and Design	Drawing Printing	Patterns and Textiles 3D work	Collage IT programs St Michael's Church rubbings/ stained glass project
Design & Technology	Building a house for the 3 pigs Gingerbread Man 'sliders' - I can create a product which moves. Origami boats for the Gingerbread Man Cooking a gingerbread man	Make a toy from the past e.g. hobby horse, puppet, cup and ball. I can select appropriate resources and tools. I can evaluate a range of existing products.	Plants/ nutrition: Healthy snack for Mr Grinling I understand where food comes from. Design a bower float I can create simple plans before making objects. I can create a structure exploring how it can be made stronger, stiffer and more stable. I can create a product which moves.
Physical Education	Gymnastics - I can balance in different ways and can copy and repeat sequences. Games -I can travel in different ways (eg. running, jumping, skipping) I can throw in different ways and catch with both hands I can describe how my body feels before, during and after an activity Yoga/ Outdoor exploration and gardening	Dance - robot dancing/ toy dance Games - archery Outdoor adventure - When I am given clues, I can work as part of a small group to solve problems. Yoga/ Outdoor exploration and gardening	Games - I can hit a ball with a bat Athletics - sports day Yoga/ Outdoor exploration and gardening
Music	Performing - I can join in with singing. Rhythmic Patterns - I can use my voice to sing/chant.	Composing - I can make different sounds with my voice and instruments. Following Instructions - I can play tuned and untuned instruments	Composing Sequences - I can make a sequence of sounds. Appraising- I can change sounds.
RE	What do Christians believe God is like? What are festivals and why do we have them?	What do Muslims believe? Why does Easter matter to Christians	How do Christians talk to God? How can I make a difference in the World?
PSHE	Relationships- 'Who is special to us?' Living in the wider world - 'How can we look after each other and the world?'	Health and wellbeing - 'What helps us stay healthy?' Living in the wilder world - 'What can we do with money?'	Relationships - 'What is the same and different about us?' Health and wellbeing - 'Who helps to keep us safe?' (RNLI links)